

DYLAN GRANADO

WEB DEVELOPER

CONTACT

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SKILLS

LANGUAGES & TOOLS

- HTML5, CSS3, JavaScript,
WordPress, Figma Python

FRAMEWORKS & LIBRARIES

- React.js, Bootstrap, Tailwind
CSS

DESIGN & UX

- UI/UX Design Principles,
Responsive Design, Designing
For Accessibility

OTHER

- Git/Github, Adaptable to new
frameworks

LINKS

Itch.io

<https://dylbdevvin.itch.io/>

Github

<https://github.com/DylBDevvin>

Portfolio

<https://dylbdevvin.github.io/DylBDevvinPortfolio/>

ABOUT ME

I'm a front-end web developer passionate about crafting sleek, accessible, and visually striking websites. I'm especially drawn to clean, immersive interfaces that feel intuitive, like the kind you'd find in top-tier designs from companies like Apple. I enjoy translating that inspiration into projects that balance creativity, usability, and performance. Whether I'm building something simple or interactive, I aim to create experiences that are not just functional, but delightful to use.

WORK EXPERIENCE

Law School AI JANUARY 2024 - JUNE 2024
Web Developer Internship

- Collaborated cross-functionally to design and implement clean, responsive user interfaces focused on accessibility and modern UI/UX principles. Leveraged ChatGPT APIs via .NET integration to create dynamic, interactive front-end features and improve user engagement through intelligent automation.

Velatropa24Ventures AUGUST 2025 - PRESENT
Web Developer/Designer

- Currently designing and developing responsive web applications—creating UI/UX in Figma and building them with React.js and Tailwind CSS to deliver scalable, accessible, and engaging user experiences. I collaborate with teams to align design and functionality, ensuring products that are both innovative and user-friendly.

EDUCATION

Rutgers University - Camden

Bachelor of Arts: Computer Science 2021-2025

Bachelor of Arts: Digital Studies 2023-2025

GPA: 3.7 / 4.0, Cum Laude

PROJECTS (More in portfolio)

Pixel Art Grass Generator (HTML, CSS, JavaScript)

Built a procedural pixel art grass generator with customizable color, pattern, and density options, streamlining asset creation and saving indie developers design time.

Easy Chord Progression Player (React.js, HTML, CSS, Tone.js)

Developed an interactive web app for musicians to test custom chord progressions with real instrument samples, reactive UI, and auto-suggestions for faster songwriting.